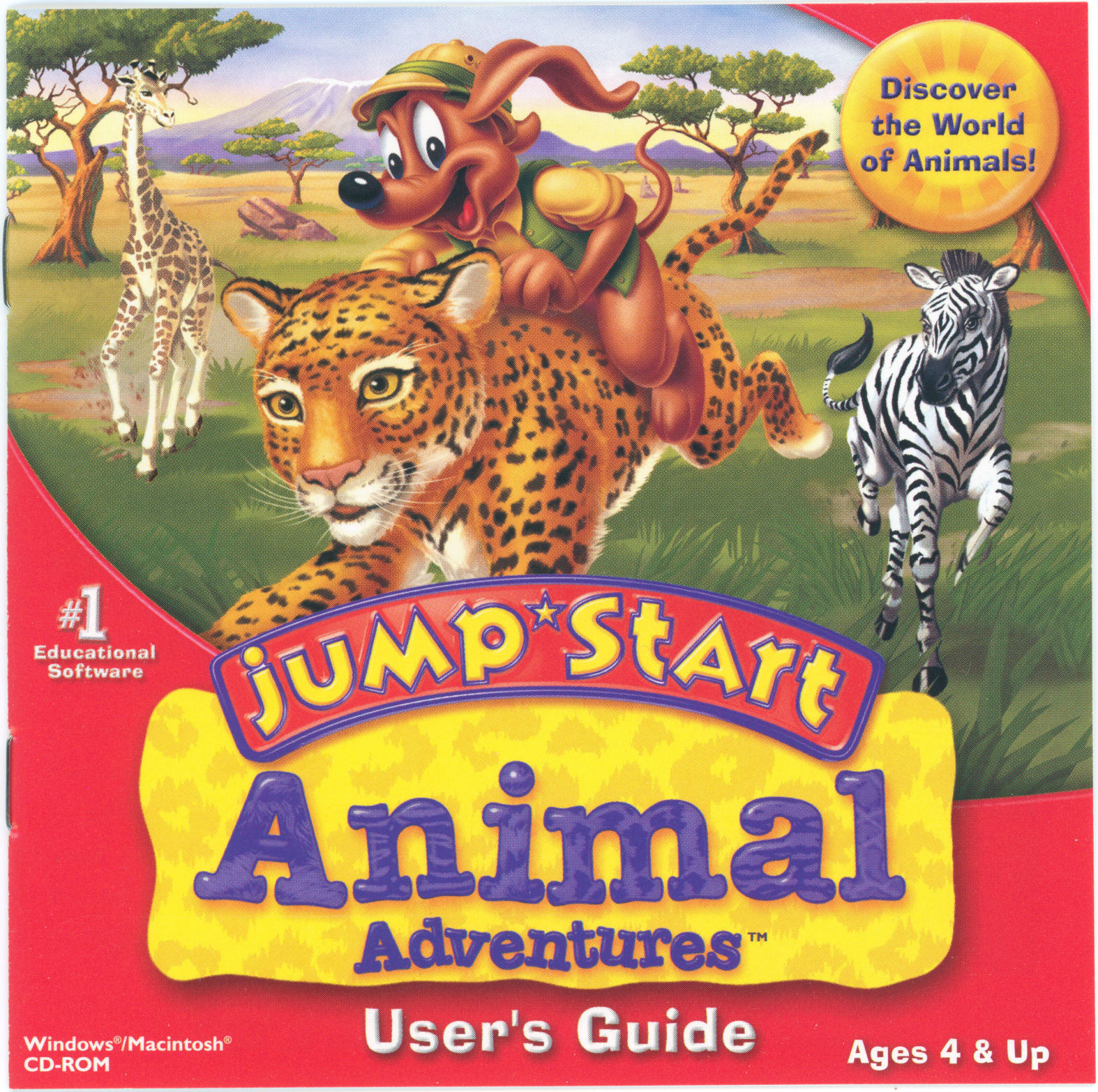
Discover the World of Animals!
#1 Educational Software
JUMP*START
Animal Adventures™
User's Guide
Windows®/Macintosh® CD-ROM
Ages 4 & Up

Installing and Running the Program

Using Windows® 98/ME/2000/XP

To Install: If Windows AutoPlay is enabled on your computer, insert the *JumpStart Animal Adventures* CD into your CD-ROM drive. Select **Install** from the AutoPlay menu and follow the on-screen prompts. If you are not using AutoPlay, follow these steps:

1. Insert the *JumpStart Animal Adventures* CD into your CD-ROM drive.
2. Click **Start** and then move the cursor to **Settings**.
3. Click **Control Panel** and then double-click **Add/Remove Programs**.
4. Click **Install** and then click **Next**.
5. Follow the on-screen prompts to complete the installation.

To Run:

1. Close all running Windows applications.
2. Insert the *JumpStart Animal Adventures* CD into your CD-ROM drive.
3. If you are using AutoPlay, select **Play** from the AutoPlay menu.
4. If not using AutoPlay, click **Start**.
5. Move the cursor to **Programs**, then to the *JumpStart* folder, then to the *JumpStart Animal Adventures* folder.
6. Click on the *JumpStart Animal Adventures* Icon.

For Macintosh®

To install: Insert the *JumpStart Animal Adventures* CD into your CD-ROM drive and double-click the **JumpStart Animal Adventures Installer**.

To Run:

1. Close all running Mac applications.
2. Open the *JumpStart Animal Adventures* folder on your hard drive and double-click the **JumpStart Animal Adventures Icon**.

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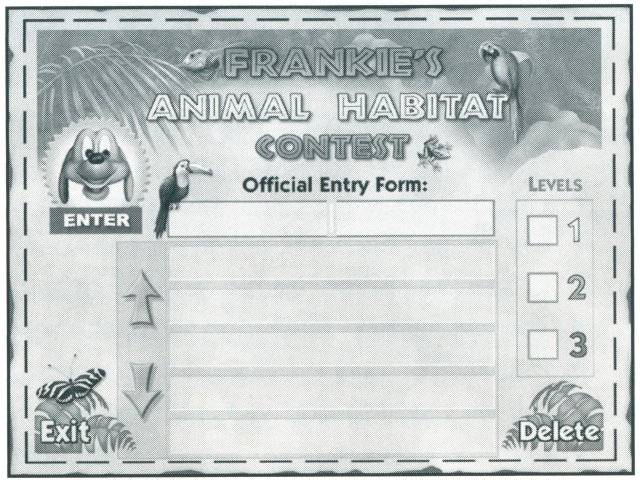
Welcome to JumpStart Animal Adventures™!

It's a contest! Frankie is announcing that Habitat magazine is looking for one, two, three or more curious kids, who love to explore, to sign up for a contest. Join in the fun. Hop in the All-Over-Rover with CJ, Edison and family, explore four different habitats, and learn about animals around the world. As you complete the contest entry forms, you can buy special stickers to print out. If you win the contest, you will become an Official Explorer. Your first step is to sign in.

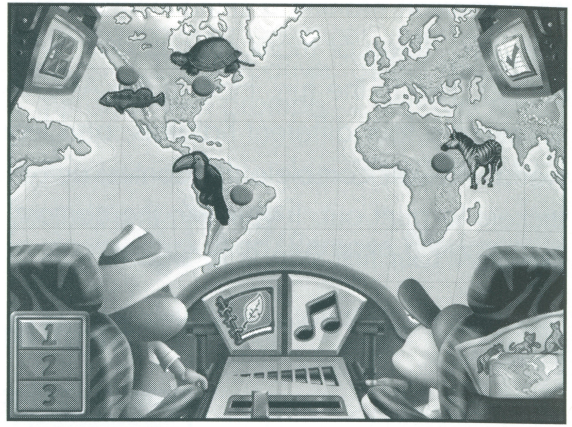
Sign In

Sign in to register for the animal habitat contest. Enter your name, or if you have already signed in, choose your name from the list. Then click on Level 1, 2 or 3 to set the level of difficulty. Click on the picture of Frankie to enter the game.



The All-Over-Rover

The All-Over-Rover is your vehicle for visiting and exploring habitats around the globe. It can go on land, in the water, and even high up in the air.



The All-Over-Rover's interior displays these features:

- Map – Click on a habitat icon to visit that location.
- Animal Arts & Crafts Pages – Click to see any Animal Arts & Crafts pages you've earned.
- Progress Report – Click here to access your Progress Report.
- My Sticker Book – Click the sticker book in the lower right corner to see the stickers you've earned or to buy more stickers.
- Volume Slider – Click and move this to control the sound volume.
- Habitat Printouts – Click on the habitat sheet tucked into the flap of Edison's seat to print out a large, multi-page image of each habitat.
- Level Buttons – Click 1, 2, or 3 to change your game level.
- Exit Door – Click the door to exit or sign in under a different name.

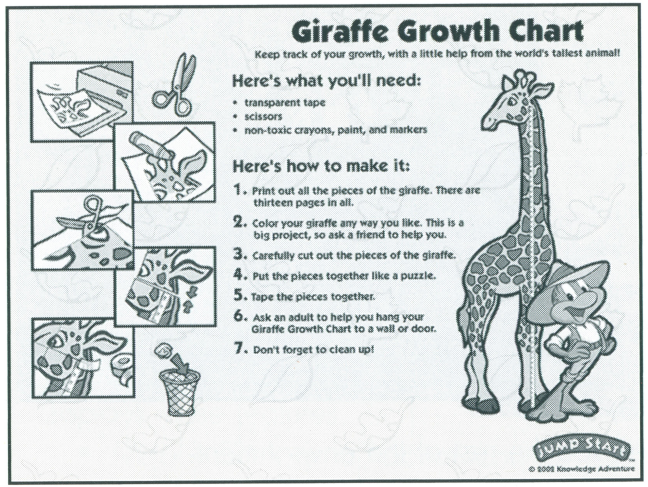
The Habitats

There are four habitats to explore in the All-Over-Rover: the Temperate Forest, the Savanna Grasslands, the Tide Pools and the Tropical Rain Forest. Click on the place you want to visit. Each habitat spans multiple screens, so move your cursor to the left, right, top or bottom edge of each screen to see if there is more to explore. If so, click your mouse and you will see the rest of the environment.

There are many animals in each habitat. Click on each animal to explore. Some of them will teach you fun facts about the animals, while others will let you play exciting arcade games. At the lower left corner of the screen is your tool bar.

- Click on Frankie to go to the contest sheet.
- Click on the camera icon to take a picture. A viewer attaches to your cursor. Move it over the animal you want to photograph, then click to take a picture. Your contest sheet will pop up and ask you where you wish to place the photograph.
- The number you see in the monitor shows how many points you have.
- Click on the lower left icon to go back to the All-Over-Rover.

The Animal Arts & Crafts Pages



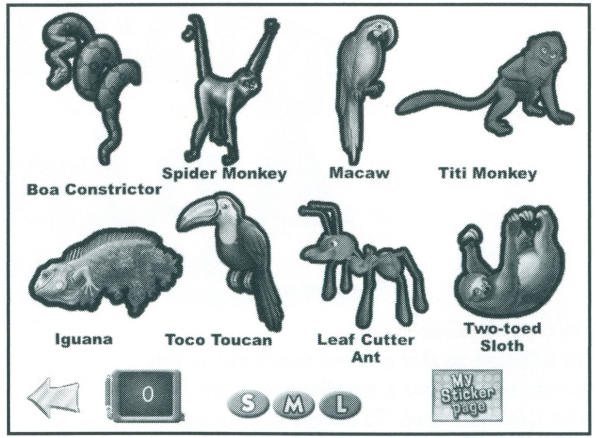
Each time you complete one of the four contest sheets, your reward is a page for your Arts & Crafts book. Each page includes instructions for a fun activity, craft, or game about animals. Pages are automatically saved and you can access them from the dashboard in the All-Over-Rover.

The Sticker Book

You can access your sticker book from the All-Over-Rover. Here you can trade in the points you earn for animal stickers—each sticker requires between 50 and 500, depending on its size.

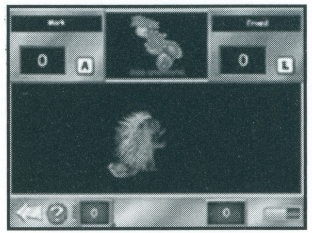
To choose a sticker, first choose a habitat. That habitat's sticker sheet will fill the screen. Eight small-sized stickers appear on screen, and three buttons appear at the bottom. Click on M(edium) to go to the medium sticker sheet or click on L(arge) to go to the large sticker sheet. One large-sized animal sticker fills the screen at a time, and icons of the three available large sticker animals appear on the bottom of the screen. Click on an icon to see that animal sticker fill the screen.

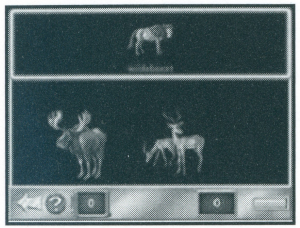
Click on a sticker to select it. When you're done, click on My Sticker Page to see all your stickers and print them out.



The Animal Smarts Game

When you complete all four contest sheets, you will play the Animal Smarts Game. You can play by yourself or with a friend. (Select One or Two Players.) A category then appears at the top of the screen, and pictures or words of possible answers will flash below.





In one-player mode, click on the words or pictures that match the category. If two are playing, player one uses the *A* key and player Two uses the *L* key to select the word or picture on screen. Get the most correct answers and you'll win bonus points.

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Where to Get Help

In addition to this printed user's guide, this program contains a detailed user's guide on the CD-ROM disc. To access it, click on the *JumpStart Animal Adventures Help* icon.

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Product Information & Technical Support

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www.jumpstart.com

Toll-Free Technical Support

(Before calling, please be seated at your computer)

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Customer Service

(365 days a year)

(800) 545-7677

Product Sales

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